ÁLVARO VÁZQUEZ ORTIZ

SOFTWARE DEVELOPER | SOFTWARE ENGINEER

LANGUAGES

- English: C1
- Spanish: Native

LANGUAGES

- Java
- Python
- JavaScript
- SQL
- C#
- PHP
- Assembly

TECNOLOGIES

- Spring
- Django
- React
- Scraping
- QT
- Torch

APTITUDES

I am disciplined to learning and working, and I possess a positive attitude towards collaborative teamwork.

EXPERIENCE

CYBERSECURITY ANALIST • ACCENTURE • 2023

During my experience as a cybersecurity analyst, I have specialized in the field of threat modelling and requirements gathering. I have actively contributed to the protection and strengthening of systems by identifying potential threats and designing effective security strategies.

PROJECTS

In my GitHub, I have several repositories, some of which are:

- **AIDrone**: Artificial intelligence for controlling and coordinating drones, with the mission of monitoring forest fires.
- **Arachis**: E-commerce website sold to a client.
- **Attica**: A social network where users can share images publicly or privately. It includes user profiles, the ability to rate and comment on photos, and various interactive features.
- **Vae Victis:** An online board game with a social component.
- **Markdown2HTML:** A Markdown text editor that allows you to convert text into HTML.

GitHub: github.com/alvvazort

Additionally, I have developed a Transformer architecture-based AI capable of identifying bird species. I have also created a video game for Android, which is available on the Play Store: **NukeBomber**.

SOFTWARE ENGINEER • ETSII-US

In my academic career, I have been trained to work with current and relevant types of algorithms. I have experience in building complete websites, including their databases and APIs, as well as implementing functionalities to make them function as efficient social networks. Additionally, I have gained knowledge in software system architectures and computer networks.
My overall GPA: 7.9.

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